Name: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

Period: \_\_\_\_\_\_\_\_\_\_\_\_

Date: \_\_\_\_\_\_\_\_\_\_\_\_

World History: Archeological Dig Simulation

Scenario: In an effort to understand our local history better, archeologists on the Palouse have been searching hard for remains or evidence of early civilizations in our local area. A great break-through occurred when archeologist Mr. Dail uncovered some very peculiar artifacts here on the TJSH premises. After hours of digging and excavating they were able to expose six pits filled with all different types of artifacts. Because these artifacts are so interesting/strange/weird, Dail’s team is requesting your help/expertise in making sense of these past civilizations. Use your knowledge, skills, and imagination to piece together history and help tell the story of these once great societies.

Purpose: This project is designed to allow you to create a historical analysis of an ancient civilization. You will act like archeologists/historians as you re-create history.

Process: You will be divided into teams. Each person will be responsible for all jobs and completing the archeological packet. Begin by walking around your site. Use the grid sheet to make a sketch of each of the artifacts in your pit. Complete a data analysis sheet for each of the artifacts in your pit. Return to class and, by yourself, create a story that explains what occurred here at this site … make sure you include every artifact and how it ties into the story. Each group member will turn in a completed packet.

**Point Value:**

**Assisted**:

10 for appropriate use of class time

40 for the completed archeology packet (including all evidence sheets, site sketches, etc.)

**Unassisted**:

25 for the completed write-up (including an explanation for every artifact)

**Due date:** BEGINNING of class on September 26. Sharing of your story with the rest of the class will start on that same day and EVERYONE needs to be ready by this date.